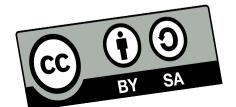
Writing and reviewing reproducible scientific research. Review of some good practices

First Workshop on Reproducible Software Environments for Research and High-Performance Computing Montpellier, France, November 8–10, 2023.

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1. Introduction: some definitions¹

Repeatability and Reproducibility

Capacity to perform the same experiment as many times as needed.

- → Repeatability: Same team, same experimental setup
- → Reproducibility: Different team, same experimental setup

Example: is distilled water electrically conductive? Is salt water conductive? We can perform the experiment many times and get results (https://www.dailymotion.com/video/x2lcg6a).

Replicability

Capacity to obtain the same results when repeating an experiment by following a detailed procedure.

→ Different team, different experimental setup

In computational sciences (deterministic code, digital data): results obtained by following a detailed and correct pseudo-code description must be equivalent if the same input data is provided.

¹There are different terminologies, see ACM Artifact Review and Badging, we use the version 1.0

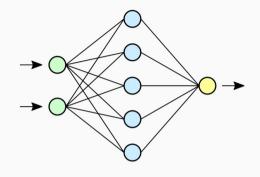
1.1 Definition: Repeatability Examples

Repeatable

Obtaining the classification results with a neural network.

We can repeat the experiment as many times as we want.

We just need the weights of the network and the input data.



Not repeatable:

Detection of the merger of two black holes from gravitational waves. We can't repeat the experiment as needed.



1.1 Definition: Reproducibility Examples

Reproducible:

Given:

- a detailed pseudo-code (or the source code itself),
- any associated learning or initialization data,
- the input data,

we should obtain exactly the same results each time we run the algorithm.

 \Rightarrow Exactly the same denoised image, classification results, etc.

Not reproducible

In a paper that shows

- a pseudo-code without all the details, or its initialization,
- the source code is not available,
- neither the learning data,

other researchers can't compare with the proposed method.

⇒ We can't be sure about anything on the method, nor test it with their own data.



1.2 Motivation: Example on Biomedical Research

Main Keys Points

- 2009: David Donoho points out a credibility crisis in scientific research
- 2012: the director of the oncology division at Amgen: tried to reproduce 53 of the most important papers on oncology. He failed to reproduce 47 of them.

 Sources:

https://www.nature.com/articles/nature.2016.19269

https://www.nature.com/articles/483531a

• Bayer HealthCare Germany confirmed: only 25% of cancer research is reproducible.

Source: https://www.nature.com/articles/nrd3439-c1

1.3 Implementation of Reproducible Research

- Non-exact sciences (biology, medicine, . . .): difficult (but *desirable*). Hard to have exactly the same conditions along experiments.
- Computational sciences: no excuse!

3. Advanced Editorial Investment: IPOL Publications

Peer-reviewed

- Both the article (PDF) and the source code.
- Reproducibility: the reviewers check carefully that the source code matches the pseudo-code.

Each publication:

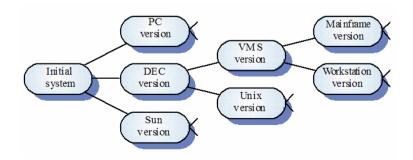
- A text describing the method in detail, including pseudo-codes.
- The source code, under an open-source software license.
- An online demo which allows users to test the method with their own data.
- An archive of experiments.
- No need to be an original work. We're interested in the math details, reproducibility, and understanding.
- ISSN, DOI, indexed by SCOPUS. Not yet an "Impact Factor".

Reviewing reproducible articles



Pre-requisites (1/2)

- Existence of a detailed procedure for both the compilation and execution.
- The **exact environment** must be **declared** also (for example, to reconstruct a Docker container)
- The **exact version** of the **code** (commit, SWHID, ...) must be given. The review is only valid for an specific status of the code



Pre-requisites (2/2)

- The data must also be referenced. The datasets must be public and reusable and allow for comparison.
- **FAIR** principles:
 - Findability;
 - Accessibility;
 - Interoperability;
 - Reusability.
- The reviewer must be able to obtain the same or comparable results as in the paper. For example: the values in any figures or tables.



Pre-requisites

• The **reviewer** must be able to **obtain** the **same** or **comparable results** as in the paper. For example: the values in any figures or tables.

→ Let's try! With IPOL's DCT denoising

- As part as the detailed procedure, a pseudocode must be available
- The pseudocode must describe exactly what the code does. The reviewer must check this.
 - No hidden hyperparameters
 - No unexplained magic numbers
- The **names** of variables and functions **should match** the ones in the **article**
- Comments must be added to understand why the code does some operations (not how!)

As part as the detailed procedure, a pseudocode must be available.
 Input and outputs.

```
Algorithm 2: DCT Denoising - Hard thresholding
1 Function DCTDENOISINGHARD (Y, \sigma, s)
        input: noisy image Y, noise level \sigma, and patch size s
        output: denoised image
        X, W \leftarrow 0
        Y \leftarrow \text{DecorrelateColors}(Y)
        for each patch domain \Omega_{natch} \subset \Omega of size s \times s do
                                                                                           // \Omega is the image support
            b_{tmn} \leftarrow 0
                                                                                       // color patch temp variable
            N_P \leftarrow 0
            for each color channel c do
 7
                b \leftarrow \text{DCT}(\text{ExtractPatch}(Y, \Omega_{patch}, c))
                                                                             // uses DCT/IDCT defined in (10)-(11)
 8
                for \omega \in (\{0, \dots, s-1\} \times \{0, \dots, s-1\}) do
                                                                                    // scan patch frequency domain
                     if \omega \neq \vec{0} then
                                                                               // don't filter the zero frequency
10
                          if |\widehat{b}(\omega)| < 3\sigma then \widehat{b}(\omega) \leftarrow 0
11
                         else N_P \leftarrow N_P + 1
                                                                               // # of nonzero coefficients of \widehat{b}
12
               b_{tmp}[c] \leftarrow \text{IDCT}(\widehat{b})
                                                                                // store channel c of color patch
13
            X(\Omega_{patch}) \leftarrow X(\Omega_{patch}) + b_{tmp} \cdot (1 + N_P)^{-1}
14
           W(\Omega_{patch}) \leftarrow W(\Omega_{patch}) + (1 + N_P)^{-1}
                                                                               // Adaptive weights, see Section A
15
        X \leftarrow X/W
16
        return UndoDecorrelateColors(X)
17
```

• Comparison code / pseudocode

$$\hat{b} \leftarrow \text{DCT}(\text{ExtractPatch}(Y, \Omega_{patch}, c))$$

Names OK. Signature of the function different.

 Comments must be added to understand why the code does some operations (not how!)

```
Algorithm 2: DCT Denoising - Hard thresholding
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                                                                                          // \Omega is the image support
            b_{tmn} \leftarrow 0
                                                                                       // color patch temp variable
            N_P \leftarrow 0
            for each color channel c do
                \hat{b} \leftarrow \text{DCT}(\text{EXTRACTPATCH}(Y, \Omega_{patch}, c))
                                                                            // uses DCT/IDCT defined in (10)-(11)
                for \omega \in (\{0, \dots, s-1\} \times \{0, \dots, s-1\}) do
                                                                                    // scan patch frequency domain
                     if \omega \neq \vec{0} then
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                         else N_P \leftarrow N_P + 1
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                b_{tmp}[c] \leftarrow \text{IDCT}(\widehat{b})
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            X(\Omega_{patch}) \leftarrow X(\Omega_{patch}) + b_{tmp} \cdot (1 + N_P)^{-1}
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            W(\Omega_{patch}) \leftarrow W(\Omega_{patch}) + (1 + N_P)^{-1}
                                                                               // Adaptive weights, see Section A
       X \leftarrow X/W
16
       return UndoDecorrelateColors(X)
```

- Any pre/post processing must be explained in the paper
- The structure (functions) of the code should be reflected in the pseudocode
- The pseudocode should have a proper granularity
 - No need to describe how to compute a cosine with a Taylor series!
 - However, any significant computation should be described. Example: in DCT denoising it's important that the DCT matrix is orthogonal to keep the isometric property.

Granularity

```
\widehat{b} \leftarrow \mathrm{DCT}(\mathrm{ExtractPatch}(Y, \Omega_{patch}, c)) \qquad \text{// uses DCT/IDCT defined in (10)-(11)} \widehat{g} \leftarrow \mathrm{DCT}(\mathrm{ExtractPatch}(G, \Omega_{patch}, c))
```

Isometric DCT transform. The type-II DCT transform implemented in the FFTW library and its inverse (type-III) are not isometric, so in order to implement the frequency domain denoising they must be normalized. The FFTW transforms (identified by the w superindex) compute for $k=0,\cdots,N-1$

$$DCT^{w}(X)_{k} = 2\sum_{j=0}^{N-1} X_{j} \cos\left[\pi\left(j + \frac{1}{2}\right)\frac{k}{N}\right],$$

$$(5)$$

IDCT^w
$$(Y)_k = Y_0 + 2\sum_{k=1}^{N-1} Y_k \cos\left[\pi\left(j + \frac{1}{2}\right)\frac{k}{N}\right],$$
 (6)

which are unnormalized, hence $IDCT^{w}(DCT^{w}(X)) = 2N X$.

The isometric transforms Y = DCT(X) and X = IDCT(Y) that satisfy Parseval's equality $\sum_k |Y_k|^2 = \sum_j |X_j|^2$ are obtained as

$$Y_k = DCT(X)_k = \alpha_k \ DCT^{\mathbf{w}}(X)_k = \alpha_k \ 2\sum_{j=0}^{N-1} X_j \cos\left[\pi\left(j + \frac{1}{2}\right)\frac{k}{N}\right],\tag{7}$$

$$X_j = \text{IDCT}(Y)_j = \text{IDCT}^{\mathbf{w}}(\beta \cdot Y)_j = \beta_0 Y_0 + \sum_{k=1}^{N-1} \beta_k 2Y_k \cos\left[\pi \left(j + \frac{1}{2}\right) \frac{k}{N}\right], \tag{8}$$

with
$$\alpha_k = \begin{cases} \sqrt{1/(4N)}, & k = 0\\ \sqrt{1/(2N)}, & k = 1..., N-1 \end{cases}$$
 and $\beta_k = \begin{cases} \sqrt{1/N}, & k = 0\\ \sqrt{1/(2N)}, & k = 1..., N-1. \end{cases}$ (9)

The normalization factors corresponding to the 2D-DCT of a $N \times M$ image are given by

$$Y_{k,m} = \alpha_k \, \alpha'_m \, \text{DCT2D}^{\text{w}}(X)_{k,m}, \tag{10}$$

$$X_{j,l} = \text{IDCT2D}^{\mathbf{w}}(\widetilde{Y})_{j,l} \quad \text{with} \quad \widetilde{Y}_{k,m} = \beta_k \beta'_m Y_{k,m},$$
 (11)

where α' and β' are defined as in Equation (9) but for the range [0..., M].

- Optimizations: the might cause the source code and pseudocode look quite different
- Potential problem: the pseudocode is describing something different to what has been implemented
- The paper need to explain carefully why they're equivalent. Not granted.



• The paper need to explain carefully why they're equivalent. Not granted.

- The pseudocodes must be referenced in the paper
- Each **pseudocode** must contain a **brief explanation** what's about, with its inputs and outputs.

• The pseudocodes must be referenced in the paper

Using (3) and (4) for this procedure guarantees that white Gaussian noise remains so under the DCT transform, so the noise model remains the same in every layer of the pyramid. A scaling factor s used (Algorithm 4 lines 14 and 25) to guarantee that the values of the image remain on the same range after resizing, which also implies that the standard deviation of the noise gets halved at each

• Each pseudocode must have a brief explanation what's about, with its inputs and outputs. Not really found here.

```
Algorithm 5: Multiscale DCT Denoising

1 Function MultiscaleDCT (Y, \sigma, s, n_{scales}, f_{rec})

input: noisy image Y, noise level \sigma, patch size s,

number of scales n_{scales}, and multiscale recomposition factor f_{rec}

output: denoised image

2 for l \leftarrow n_{scales} - 1, \dots, 0 do

3 Y_l \leftarrow \text{EXTRACTSCALE}(Y, l)

4 X_l \leftarrow \text{DCTDENOISING2STEP}(Y_l, \sigma/2^l, s)

5 if l = n_{scales} - 1 then combined \leftarrow X_l

else combined \leftarrow \text{MERGECOARSE}(X_l, combined, f_{rec})

7 return combined
```

Recommendations when writing a reproducible article



Recommendations about code availability, referencing, and environment

- Make your code available:
 - o Github, Gitlab
 - Software Heritage → Version tracking. Easy referencing. Permanent archiving.
 - 0 ...
- Data repositories
 - Zenodo
 - 0 ...
- Control and describe your environment
 - O Guix:-), Nix
 - Docker
 - Singularity
 - Virtual machines
 - TerraForm
 - 0 ...



Recommendations about formats







- Use standards and reusable formats. For both documentation, code, and data. Avoid proprietary formats.
- You can use, for example:
 - o CSV
 - o HDF
 - LaTex
 - And many others
- Use public datasets. Make your own research artifacts FAIR (for example, in Zenodo)

Recommendations about code quality (1/2)

- Use asserts to control errors. Specially during active development.
- Save an example of execution and compare with the output if you change anything
- Comment the code: why it does something, not how! "# sum a and b" vs
 "# Compute the accumulated cost"



Recommendations about code quality (2/2)

- Document your software. To avoid that it gets unsynced with the code you can use automatic documentation (Doxygen and others)
- Give a version number or commit version to your released software
- Ask your colleagues to review your code and article before submitting it





- Cite the work of others. Statements must be cited or proven!
 Reproducing existing work without citation may be considered plagiarism!
- Scientific writing should be factual, concise and evidence-based, but that doesn't mean it can't also be creative, appealing to the readers. It must be.
- Avoid speculation in the discussion section. You can add some in the conclusions. For example, about the evolution of the field.
- Focus your paper on a single and clear key message or claim. The title should reflect this, and it should be clear in the abstract.



- Use institutional emails. You're working in a group!
- The **abstract** typically is **150-200 words**, but check the journal/conf. rules
- A proposal to **structure** the **abstract**: 1. the **purpose** of the study (the central question); 2. a brief statement of **what was done** (Methods); 3. a brief statement of **what was found** (Results); 4. a brief statement of **what was concluded**.
- Avoid "I" and use "we" (even if you alone! On the shoulders of giants)
- Tense: methods section in past tense. Conclusions in present tense.

 The captions of the figures must be complete, even if some text is repeated from a section. They should explain what the figure is showing, along with any information needed for the interpretation. Help the lazy reader.

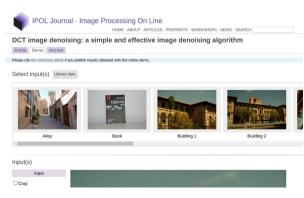


Figure 1: Detail of a result from MS DCT denoising with 8×8 patches computed without and with aggregation weights for a noise level $\sigma = 50$. Note the reduced oscillations in the sky.

- Any important equations must be numbered, and referenced in the text.
- Graphics: use vector graphics whenever possible (PDF, SVG)
- **Review** the **bibliography**. Review the **format** of the **citations**. Check that it's **complete**.

Recommendations for the online demos (1/3)

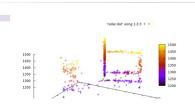
- → Online demos are very useful. They allow other researchers to quickly obtain results and compare. They increase the impact of your publication.
- **Minimize** the number of **parameters**: it's a demo, not a complete app. If needed, add an **"expert mode"** to show the rest of the parameters.



Recommendations for the online demos (2/3)

- Add a short explanation of each parameter
- Choose typical default values
- Choose a reasonable range of values (min, max, default) for the parameters
- **Limit** the **range** of the **parameters** which cause **too-long executions**. A user typically waits no more than **30 seconds**. ("who waits forever,

anyway?")



Recommendations for the online demos (3/3)

- Show results in a way that they illustrate the method and are easy to interpret
- Add a small introduction in the demo. Some users might land directly there from a Google's search. The demo must be auto-contained.
- Check the **online archive** now and then, since you'll find **unexpected results** which will bring you **insights** for **your research**.
 - → (Take a look at an IPOL demo, if time)



References

- Vers une recherche reproductible. https://rr-france.github.io/bookrr
- Mack, C. (2014). How to write a good scientific paper: structure and organization. J. Micro/Nanolith. MEMS MOEMS, 13(4), 040101.
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- Steingraber, S., Jolls, C., & Goldberg, D. (1985). Guidelines For Writing Scientific Papers. Honors Organismal Biology Laboratory Manual. Web. Retrieved July, 11, 2014.
- Nicola Pierazzo, Jean-Michel Morel, and Gabriele Facciolo (2017). Multi-Scale DCT Denoising. Image Processing On Line, 7, 288–308.

Thank you for your attention

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